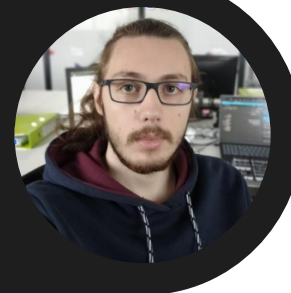


# VILLESSECHE ETHAN

## Full-Stack Developer



### INFOS



MONTPELLIER



[www.evillesseche.fr](http://www.evillesseche.fr)

### SKILLS

Javascript AWS Bash  
C/C#/C++ Git Python  
Svelte UNIX Tailwind  
Playwright Docker Vuejs  
Mongo Network Figma  
Node/express GraphQL

### HOBBY

Cybersecurity Video games  
Music Keyboard Manga

### EDUCATION

**EPITECH** apprenticeship 2020-2023  
Web and Mobile Development Manager  
System and Network Engineering Architect

**ST JEAN BAPTISTE DE LA SALLE** 2015-2020  
BTS Digital Systems, Computer Science, and Networks  
Professional Bacculaureate, Digital Electronic Systems,  
Telecommunications and Networks

### EXPERIENCE

**NIP UX (HARX)** 2021-2023  
Fullstack dev  
SveteKit, NodeJS, Html, scss, Docker, Gitlab, Figma

**WEAVUP** 2021  
Fullstack dev,  
Html, Css, Javascript, WLanguage, WebDev

### PROJETS

**FICHES & CHIPS** Vue/Phaser/Node  
Student project that focuses on developing a web platform for online tabletop role-playing games (RPGs). I joined the project during its development phase and contributed to the front-end development and design of Fiches & Chips.

**Shotass** Unity/Photon/VR  
A competitive virtual reality (VR) game that allows players to assume the role of powerful mages and engage in intense battles where the objective is to hit targets located behind their opponents. It's specifically designed for the Meta Quest VR.